

GENERAL CONCEPTS OF THE TEAM GAME

By Juuso Wahlsten and Tom Molloy (The ABC's of International Ice Hockey)

Hockey is a simple game.

There are three components to this simple game.
I refer to these components as the Zero, the One, or the Two Game.

The ZERO Game – no one has the puck

The ONE Game – we have the puck

The TWO Game – they have the puck

In addition:

There are four playing roles. These too, have number references.
They are the ONE, TWO, THREE and FOUR Playing Roles.

In The ONE Game:

Playing Role ONE (one player) – you have the puck

Playing Role TWO (the rest of the 'ONE Game' players w/o the puck) – you support the puck carrier

In The TWO Game:

Playing Role THREE (one player) – you check the puck carrier

Playing Role FOUR (the rest of the 'TWO Game' players) – you offer D-side support to the puck-checker